# Crash Course: Continuous-Time LTI Systems

## Control Systems Engineering

#### Introduction

This document provides a concise summary of the core concepts for analyzing and designing controllers for **Continuous-Time Linear Time-Invariant (CT LTI)** systems. The fundamental principle is that to *control* a system, you must first be able to *model* and *analyze* it.

# 1 Part 1: System Representation (The "What")

How do we mathematically describe a CT LTI system?

## 1.1 Differential Equation Model

The most fundamental form.

$$a_n \frac{d^n}{dt^n} y(t) + \dots + a_1 \frac{d}{dt} y(t) + a_0 y(t) = b_m \frac{d^m}{dt^m} x(t) + \dots + b_1 \frac{d}{dt} x(t) + b_0 x(t)$$
 (1)

Where x(t) is the input and y(t) is the output.

# 1.2 Transfer Function Model, H(s)

Found by taking the **Laplace Transform** of the differential equation, assuming **zero initial** conditions.

$$H(s) = \frac{\mathcal{L}\{\text{output}\}}{\mathcal{L}\{\text{input}\}} = \frac{Y(s)}{X(s)}$$
 (2)

It is a ratio of polynomials in the complex frequency variable s.

**Key Takeaway:** The transfer function provides a complete input-output description of the system's dynamics.

## 1.3 State-Space Model

Represents an  $n^{th}$ -order system as n coupled **first-order** differential equations.

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}u(t) \quad \text{(State Equation)} \tag{3}$$

$$y(t) = \mathbf{C}\mathbf{x}(t) + \mathbf{D}u(t)$$
 (Output Equation) (4)

Where:

- $\mathbf{x}(t) \in \mathbb{R}^n$ : State vector (internal variables).
- $u(t) \in \mathbb{R}$ : Input.

- $y(t) \in \mathbb{R}$ : Output.
- $\mathbf{A} \in \mathbb{R}^{n \times n}$ : System matrix (dynamics).
- $\mathbf{B} \in \mathbb{R}^{n \times 1}$ : Input matrix.
- $\mathbf{C} \in \mathbb{R}^{1 \times n}$ : Output matrix.
- $D \in \mathbb{R}$ : Feedthrough matrix.

# 2 Part 2: System Analysis (The "How is it behaving?")

Once we have a model, we analyze its properties and behavior.

#### 2.1 Poles and Zeros

- Poles: Roots of the **denominator** of H(s). They determine the **natural response** and **stability**.
- **Zeros:** Roots of the **numerator** of H(s). They affect the **amplitude** and shape of the response.

# 2.2 Impulse Response, h(t)

The output of a system when the input is a Dirac delta function  $\delta(t)$ .

$$h(t) = \mathcal{L}^{-1}\{H(s)\}\tag{5}$$

**Crucial Fact:** For an LTI system, the output for *any* input is the convolution of the input with the impulse response:

$$y(t) = x(t) * h(t) \tag{6}$$

# 2.3 Stability

- BIBO (Bounded-Input-Bounded-Output) Stability: A system is stable if every bounded input produces a bounded output.
- Test via Poles: A CT LTI system is BIBO stable if and only if all poles have negative real parts (i.e., all poles are in the left-half plane (LHP) of the complex s-plane).

#### 2.4 System Response to Standard Inputs

Analyze the **Step Response** (output for a unit step u(t)) to find key performance parameters:

- Rise Time  $(T_r)$ : Speed of response.
- Settling Time  $(T_s)$ : Time to reach and stay within a tolerance band (e.g., 2%).
- Overshoot  $(M_p)$ : Maximum peak above the final value, expressed as a percentage.
- Steady-State Error  $(e_{ss})$ : Difference between desired and actual output as  $t \to \infty$ .

#### 2.5 Frequency Response

How the system responds to sinusoidal inputs of different frequencies.

- Found by evaluating H(s) at  $s = j\omega$ :  $H(j\omega)$ .
- Plotted as **Bode Plots** (Magnitude vs. Frequency and Phase vs. Frequency) or **Nyquist Plots**.

# 3 Part 3: Feedback Control Design (The "How to make it behave better")

We use feedback to alter the system's natural dynamics to meet performance specifications.

#### 3.1 The Basic Feedback Loop

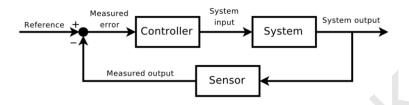


Figure 1: Basic closed-loop feedback system.

- Plant (G(s)): The system to be controlled.
- Controller (C(s)): The device we design.
- Feedback Path (H(s)): Often a sensor (H(s) = 1 for simplicity).
- Closed-Loop Transfer Function (CLTF):

$$T(s) = \frac{C(s)G(s)}{1 + C(s)G(s)H(s)}$$

$$(7)$$

• Characteristic Equation:

$$1 + C(s)G(s)H(s) = 0$$

$$\tag{8}$$

The roots of this equation are the **closed-loop poles**.

#### 3.2 The Power of Feedback

Feedback can:

- Stabilize an unstable system.
- Reduce sensitivity to parameter variations.
- Improve disturbance rejection.
- Speed up slow responses and manage overshoot.
- Reduce steady-state error.

#### 3.3 Root Locus Method

A graphical technique showing how the **closed-loop poles** move in the s-plane as a single parameter (typically controller gain, K) is varied from 0 to  $\infty$ .

**Primary Use:** For designing gain and understanding the trade-off between stability and response speed.

## 3.4 Frequency Domain Design

Uses Bode plots of the **open-loop** function L(s) = C(s)G(s)H(s) to predict **closed-loop** behavior.

- Gain Margin (GM): How much gain can be increased before instability.
- Phase Margin (PM): How much phase shift can be added before instability. Directly related to damping and overshoot.

**Design Goal:** Shape the Bode plot of L(s) using C(s) to achieve desired GM, PM, and bandwidth.

#### 3.5 Controller Types

- Proportional (P):  $C(s) = K_p$ Effect: Reduces rise time, reduces but does not eliminate steady-state error.
- Proportional-Integral (PI):  $C(s) = K_p + \frac{K_i}{s}$ Effect: Eliminates steady-state error to a step input, but can worsen transient response.
- Proportional-Derivative (PD):  $C(s) = K_p + K_d s$ Effect: Increases stability, reduces overshoot, improves transient response.
- PID (Proportional-Integral-Derivative):  $C(s) = K_p + \frac{K_i}{s} + K_d s$ The "workhorse" of industrial control.

# Part 4: The Design Flowchart

- 1. Model the Plant: Derive G(s) from physics or identify it experimentally.
- 2. Analyze the Plant: Check its stability, step response, and frequency response.
- 3. **Define Specifications:** e.g., "Overshoot ; 5%", "Settling time = 2s", "Zero steady-state error".
- 4. Choose a Control Strategy: Start simple (P, PI, PID). Use:
  - Root Locus to place closed-loop poles.
  - Frequency Response to achieve target Phase/Gain Margin.
- 5. Analyze the Closed-Loop System: Simulate. Do you meet all specs?
- 6. **Iterate:** If not, modify your controller and go back to Step 4.

# Key Takeaways & Mnemonics

- LTI is Linear & Time-Invariant: Superposition holds; parameters are constant.
- Poles Dictate Stability: LHP = Stable. RHP = Unstable. Imaginary Axis = Marginally Stable.
- Feedback is Your Friend: It lets you change a system's natural dynamics.
- The Trade-Off Trio: Control design is a balance between:

- **Speed of Response** (Rise Time)
- Overshoot & Stability (Damping)
- Steady-State Error and Disturbance Rejection